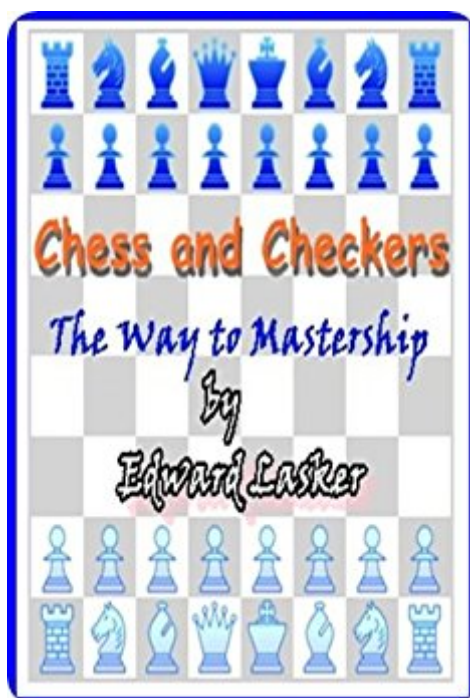


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Chess And Checkers: The Way To Mastership (full Image Illustrated)



Synopsis

Chess and Checkers: The Way to Mastership Complete instructions for the beginner [and] valuable suggestions for the advanced player. The History of Chess The game of Chess in the form in which it is played to-day is usually assumed to be of a much older date than can be proved with certainty by documents in our possession. The earliest reference to the game is contained in a Persian romance written about 600 A.D., which ascribes the origin of Chess to India. Many of the European Chess terms used in the Middle Ages which can be traced back to the Indian language also tend to prove that India is the mother country of the game. THE HISTORY OF CHECKERS I. THE RULES OF THE GAME Board and men The moves of the men The Rook, Bishop, Queen, King, Knight, Pawn, Castling Special terms Attack and Defense Check and Checkmate Stalemate Perpetual Check Exchange Double Pawn Passed Pawn Isolated Pawn Backward Pawn Fork Minor Piece Sacrifice Discovered Check and Double Check Symbols for moves Chess laws II. ELEMENTARY TACTICS Fundamental endings Relative value of the men How the different men cooperate Sacrificing III. GENERAL PRINCIPLES OF CHESS STRATEGY King's Pawn openings Queen's Pawn openings The middle game IV. ILLUSTRATIVE GAMES Game No. 1: Jackson Showalter vs. Edward Lasker, Lexington, Ky., 1917 Game No. 2: Edward Lasker vs. Jose R. Capablanca, New York, 1915 V. PROBLEMS PART II: THE GAME OF CHECKERS I. THE RULES OF THE GAME II. ELEMENTARY TACTICS III. THE FIVE FUNDAMENTAL POSITIONS The first position The second position The change of the move The third position The fourth position The fifth position IV. GENERAL PRINCIPLES AND ILLUSTRATIVE GAMES V. PROBLEMS The History of Checkers The literature on the game of Checkers (English: Draughts) is very limited and there are no certain references to prove that the game was known before the Sixteenth Century. Two theories are current as to its origin; one of them claiming it to be a simplified Chess, the other explaining it as the result of transferring the Spanish game Alquerque de doze to the Chess board. H. J. R. Murray, the greatest authority on the history of games, considers it most likely that the game has been evolved from both Chess and Alquerque. The method of capturing men and the rule concerning the huffing of a man unquestionably point to the Spanish game, while the board, the diagonal move of the men and the idea of crowning a man are taken from Chess. In France, Germany, Italy and Spain the name of the game is still that of the Queen of Chess (Dame, Dama) whose move in the Middle Ages was identical with the move of the Checkermen. Checkers has never been able to attain more than national uniformity, and it is played with different rules in different countries. In the United States it is more popular than in any other country and a number of players have obtained national fame. The best players at present are considered to be Newell Banks and Alfred Jordan. BOARD

AND MENThe game of Chess is played by two armies who oppose each other on a square board or battlefield of sixty-four alternate white and black squares. Each army has sixteen men; one King, one Queen, two Rooks (or Castles), two Bishops, two Knights and eight Pawns. The Generals of the two armies are the two players themselves. The men of one side are of light color and are called White, those of the other side are of dark color and are called Black. The object of the game is to capture the opposing King. When this is done the battle is ended, the side losing whose King is captured. To understand what is meant by the capture of the King it is first necessary to become acquainted with the laws according to which the different men move on the board. To start with, the board must be placed so that the players have a white square at their right. Then the men take the positions shown in Diagram 1. The Rooks occupy the corner squares; next to them stand the Knights; then the Bishops and in the center the King and Queen

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